

# XML An API Perspective

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# Context

- XML is designed to be processed both by humans and by machines
- This presentation examines XML with an eye to showing how documents may be processed algorithmically by programs
- Application Program Interfaces (APIs)
  - The Simple API for XML (SAX)
  - The Document Object Model (DOM) API
- While the standards and APIs are becoming more stable, they are still evolving

# Overview

- Introduction
  - Uses of XML
  - Content Models versus Document Object Models
- APIs for XML
  - SAX
  - DOM
- Java Classes used with documents
  - GUI(View) related classes
  - Document(Model) related classes
- An Extended Client-Server Example
  - Sockets and XML – building and parsing messages
  - Displaying and editing documents

# The Uses of XML

- XML, like SGML, was designed as a way to represent classes of structured documents.
- HTML, in contrast is a definition of a single class and was written to provide a way to map rendering information.
- With the growth of the web, and e-business, HTML was found to be too limited.
- XML was developed to replace HTML providing SGML like capability
- Two roles have emerged for XML:
  - As a language that can more accurately define various specialized kinds of documents
  - As a language that can encapsulate data interchanged between applications

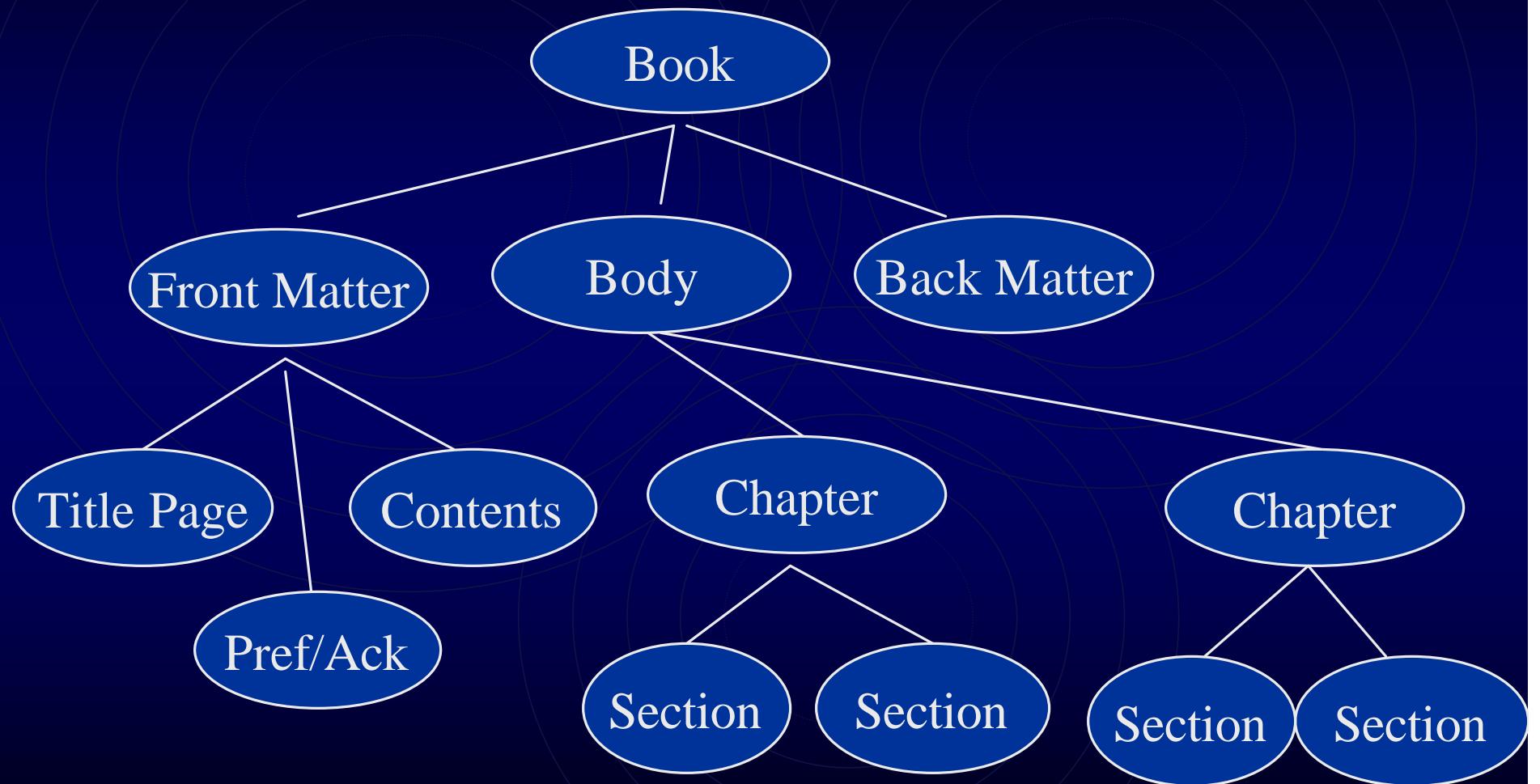
# Machine Processing of XML

- XML, whether it is used to encapsulate simple data records or complex documents, may be envisioned as either a byte stream or as a “directed acyclic graph” – a tree.
- Different libraries will be written for XML parsing, but at the current time, two dominate:
  - The Document Object Model (DOM) API which operates on the tree
  - The Simple API for XML (SAX) which operates on a byte stream

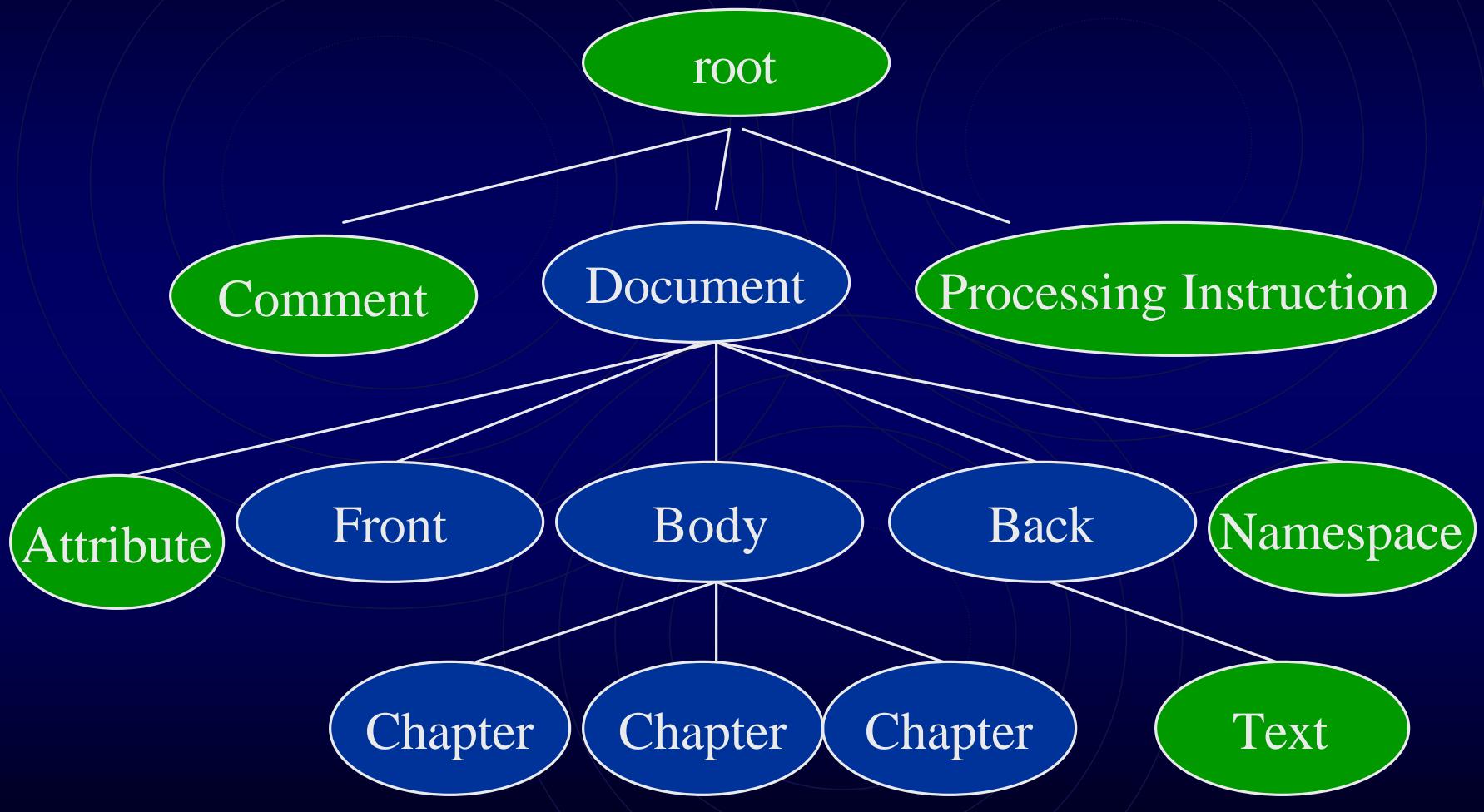
# Content and Object Models

- A DTD, or a Schema, defines the content model for a document, where the root is the main element. All the nodes of a content model are elements.
- The Document Object Model, or DOM, defines a tree of nodes which starts with a “root” node that includes as one of its children the root element of the DTD.
- Under DOM, the tree is made up of a series of nodes, only some of which are element nodes.
- Compare the two partial models on the next slides

# Content Document Model



# Document Object Model



# Document Object Model (DOM) API

- The DOM API:
  - Converts a serial version of an XML document to a tree
  - Allows manipulation of the tree
  - Converts the tree to a serial stream (file, socket, or byte stream).
- The DOM API is:
  - Memory intensive
  - The preferred way to actually manipulate a document.
  - Used to validate as well as determine wellformedness

# Simple API for XML (SAX)

- The SAX is a very lightweight approach to scanning XML documents.
- SAX is very efficient and fast – allowing files of any size to be processed
- SAX provides access to one element at a time – and is useful when building your own data structure
- It is generally not used for changing documents or creating them – simply for reading them
- SAX provides for document validation

# Using SAX

- The SAX process works by:
  - Assigning a parser,
  - Optionally assigning a filter, and
  - Assigning an output document handler.
- There are many different parsers
- For this example, javax.xml.parsers.SAXParser was chosen
- A handler class must be written, extending
  - HandlerBase(SAX1.0)
  - DefaultHandler (SAX 2.0)
- A Parserfilter class may also be written under SAX 1.0 to extend the capabilities of the parser

# Invoking SAX

- In this case, minus the try catch blocks and the imports, the SAX1.0 code would be:

```
SAXParserFactory sf = new SAXParserFactory.newInstance();
sf.setValidating( false );
SAXParser sp = sf.newSAXParser();
sp.parse( new File("xyz.xml"), new MyHandler());
```

- The SAX 2.0 equivalent might be

```
SAXParser sp =
Class.forName("javax.xml.parsers.SAXParser").newInstance();
sp.setContentHandler(new MyHandler());
sp.parse( new InputSource(new FileReader("xyz.xml")));
```

# SAX Handler Methods

- The SAX Handler, which extends either HandlerBase (SAX 1.0) or DefaultHandler (SAX 2.0) will define at least eight methods (and other methods as needed):
  - setDocumentLocator() invoked at the beginning of parsing
  - startDocument() invoked when the parser encounters the start of the XML document
  - endDocument() invoked at the end
  - startElement() invoked when a start tag is encountered
  - endElement() invoked when an end tag is encountered
  - characters() invoked when characters are encountered
  - ignorableWhitespace() invoked when extra whitespace is encountered
  - processingInstruction() invoked when a PI is encountered

# Using DOM

- The DOM works slightly differently depending on whether you are writing or reading documents.
- There are many different parsers. For this example:
  - org.w3c.dom provides the interfaces
  - javax.xml.parsers provides the parser
- Unlike SAX, DOM provides a rich set of existing methods and classes
- Care needs to be taken in dealing with specific subclasses.

# Invoking DOM

- To build a document, minus the catch try blocks and the imports, the code would be:

```
DocumentBuilderFactory dbf = DocumentBuilderFactory.newInstance();
dbf.setValidating( true );
DocumentBuilder db = dbf.newDocumentBuilder();
Document doc = db.newDocument();
```
- To read a document, leaving for a second the nature of the error handler:

```
DocumentBuilderFactory dbf = DocumentBuilderFactory.newInstance();
dbf.setValidating( true );
DocumentBuilder db = dbf.newDocumentBuilder();
Db.setErrorHandler( new MyErrorHandler() );
db.parse( new File("xyz.xml"));
```

# The DOM Parser Error Handler

- If the document builder sets its error handler to “null”, the underlying default implementation will be used.
- The user may write their own error handler by extending the class `ErrorHandler` and providing for three methods:
  - `fatalError()` – errors that violate XML1.0 and halt processing
  - `error()` – errors that violate validity constraints but do not stop processing
  - `warning()` – neither of the above, and do not stop processing

# DOM Interfaces

- There are many DOM classes and interfaces.
- The most central are:
  - Document
  - Node
  - Element
- Additional classes and interfaces include:
  - Attribute
  - CharacterData
  - Text
  - Comment
  - ProcessingInstruction
  - CDATASEction

# Using DOM To Build a Document

```
Document d = builder.newDocument();
Element root = d.createElement( "root" );
d.appendChild( root );
Comment c = d.createComment( "This is a comment" );
root.appendChild( c );
Element p= d.createElement( "person" );
Element n = d.createElement( "name" );
Element s = d.createElement( "ssnumber" );
n.appendChild(d.createTextNode( "John Doe" ));
s.appendChild(d.createTextNode( "123-45-6789" ));
p.appendChild(n);
p.appendChild(s);
root.appendChild(p);
```

# Using DOM To Read a Document

```
InputSource source = new InputSource(new FileInputStream( "mymessage.xml" ));  
Document doc = builder.parse( source );  
// assuming the document looks as follows:  
// <message to = "jon@pitt.edu" from = "pat@cmu.edu">  
//A message for jon from pat  
//</message>  
Element root = doc.getDocumentElement();  
if ( !root.getTagName().equals( "message" ) )  
    { // some error handling routine; return; }  
String from = root.getAttribute( "from" );  
String to = root.getAttribute( "to" );  
String text = root.getFirstChild().getNodeValue();  
// send message to corresponding user  
processmail(to, from, text);
```

# Selected Java Classes Supporting Documents

- Container Classes
  - JTextArea
  - JEditorPane
  - JTextPane
- Data Structures
  - JTree
  - Document
  - StylizedDocument
  - Style

# JTextComponent

- The abstract class for all the text classes is `JTextComponent`
- `JTextComponent` inherits from `JComponent` and provides properties such as:
  - Cut, copy and paste
  - Select and replace ranges of text
  - Mapping keys to particular functions
- The `JTextComponent` also allows us to get, read, write, or update the text in the component

# JTextArea

- While JTextField and JPasswordField are simpler classes based on JTextComponent, this review starts with JTextArea
- A JTextArea can be sized in terms of rows and columns and the area can be scrolled.
- Text can be inserted, appended, or replaced
- There are conversions between character position and line positions
- Properties such as tabsize, font, and linewidth and how words are broken can be set

# JEditorPane

- The JEditorPane is capable of understanding and displaying various types of documents such as HTML and RTF
- The JEditorPane provides a simple HTML viewer and can be directed to accept a URL as its source document
- The JEditorPane fires is capable of firing events related to hypertext links
- The JEditorPane has the ability to define an EditorKit which allows it to work with different content types

# JTextPane

- The JTextPane is the granddaddy of the JTextComponent Classes
- It provides all the basic capabilities needed to define a full featured word processor
- It allows for graphical and other components and allows named styles to be associated with the component and subsequently with ranges of text.
- It is constructed using a StyledDocument or by associating a StyledEditorKit with it.
- Once constructed, logical styles can be applied or retrieved or modified

# Document Interface

- The Document interface provides a tree data structure which models a document as a set of elements
- Every document has a root element and that root element has children which may in turn have additional children.
- The Element interface provides mechanisms for accessing the content of the elements and keeps track of the children
- The ElementIterator interface allows the children of a given element to be manipulated
- The AttributeSet interface allows a set of key/value pairs to be associated with an object – in this case an element.

# AttributeSet Interfaces

- The AttributeSet interface and the MutableAttributeSet interface define a set of methods for accessing and setting attributes.
- The AttributeSet methods define accessor methods
  - containsAttribute, getAttribute, getCount, getAttributeNames, isDefined, etc.
- The MutableAttributeSet methods define creation methods
  - addAttribute, removeAttribute, etc.

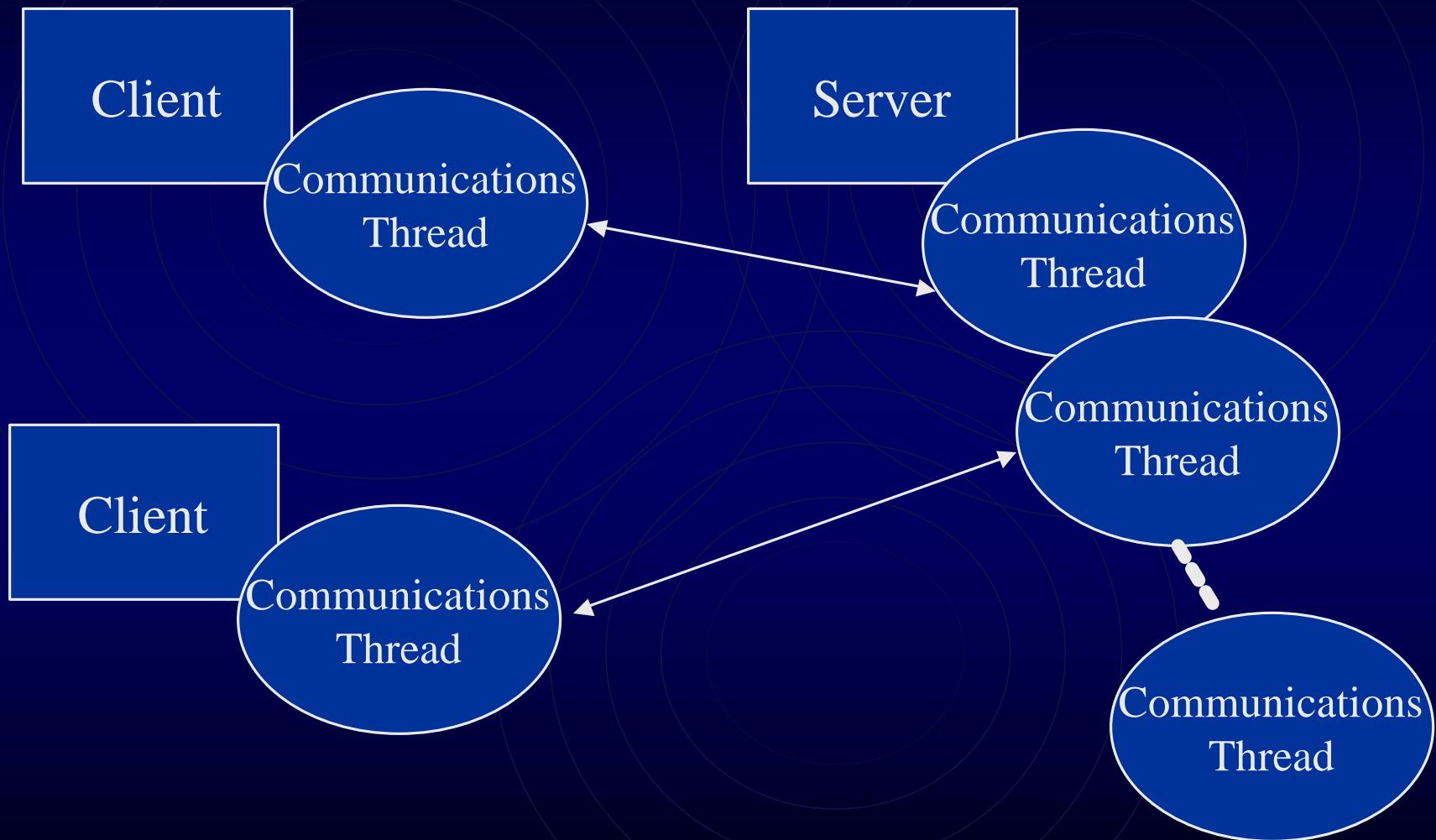
# Style and StyledDocument Interfaces

- The Style interface extends the MutableAttributeSet interface allowing the set of attributes to be names and allowing a listener to be added to note changes.
- The StyledDocument interface extends the Document interface allowing association of Styles with different portions of the document

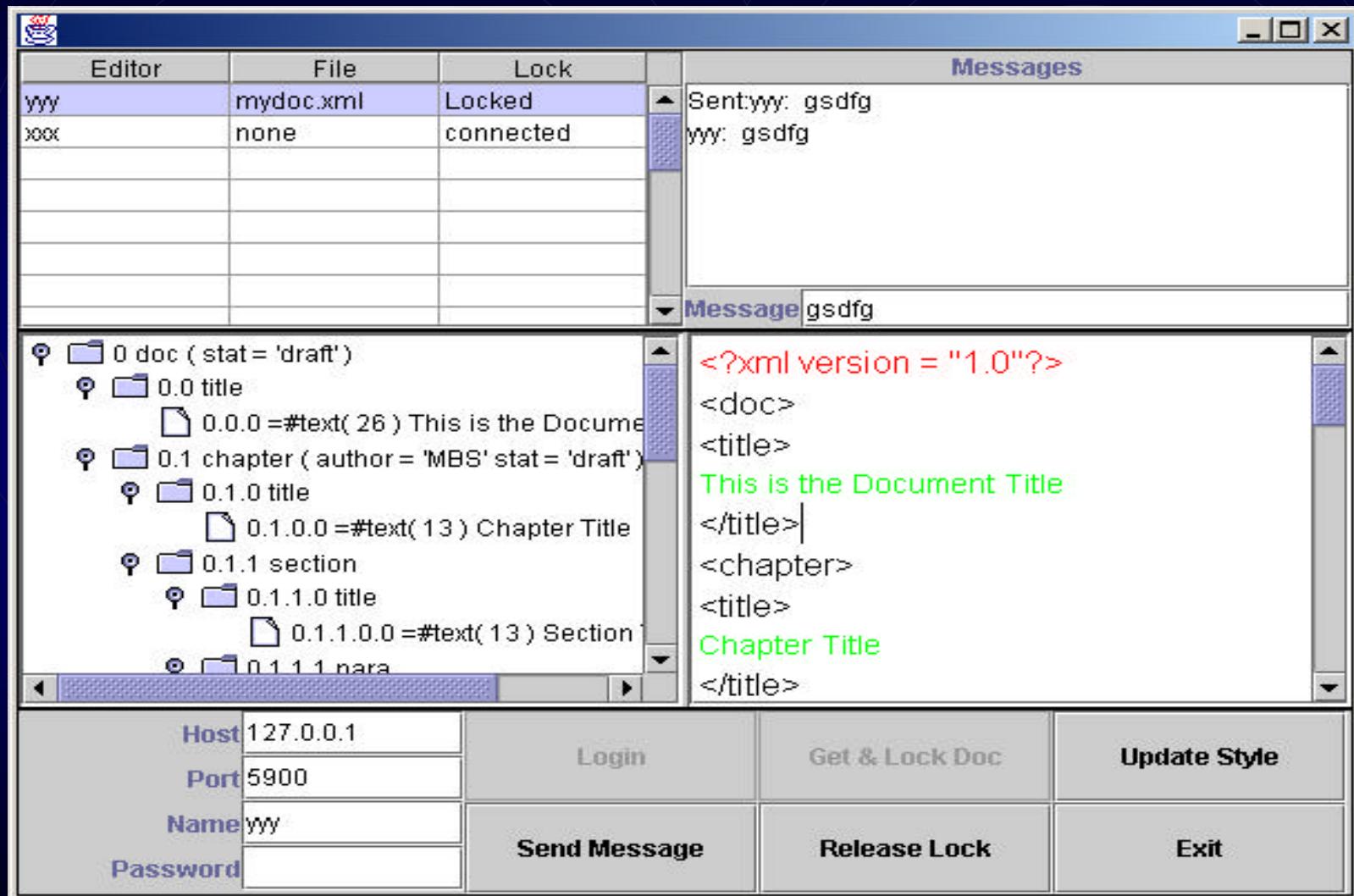
# Some Code Snippets

- The following slides provide a conceptual overview and a few pieces of code from a client server application for collaborative authoring.
- The code is written in Java, uses threads, and uses:
  - Dave Meggison's crimson classes
  - SUN's jaxp
  - W3C xerces parsers
  - SUN xlan parsers

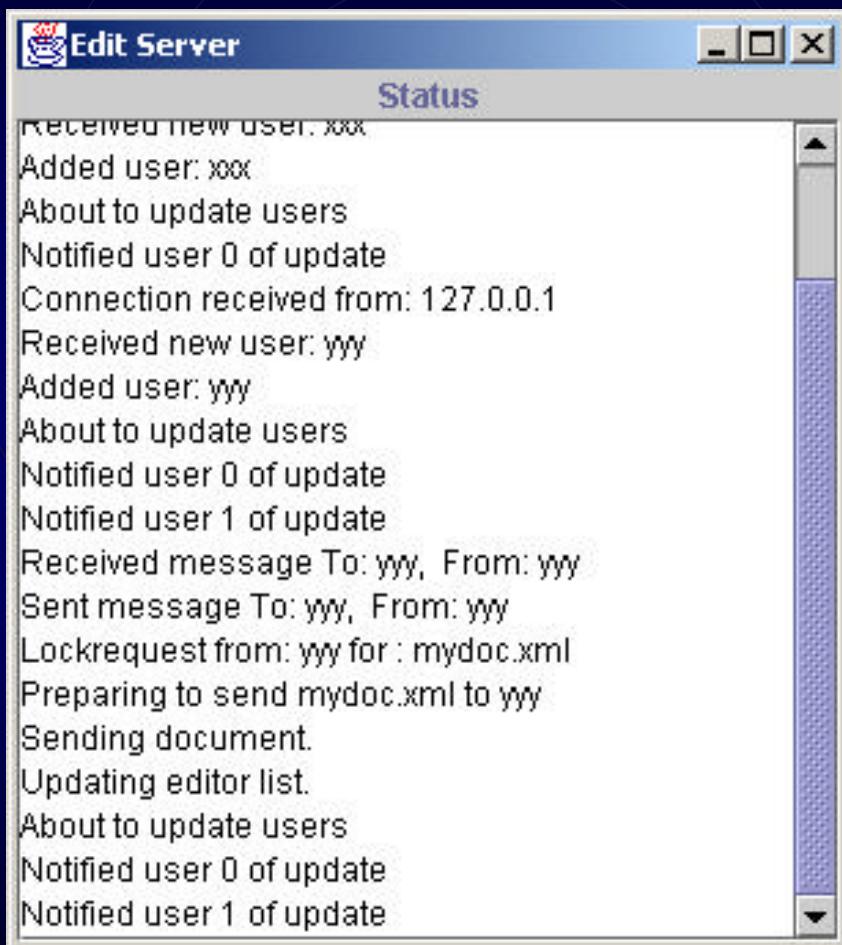
# Overall Model



# The Client GUI



# The Server



- The server simply logs and keeps track of the activity of the clients
- A separate set of threads handles communications among the various clients

# Message Construction

- For the application as a whole

```
try { // obtain the default parser
    factory = DocumentBuilderFactory.newInstance();
    // get DocumentBuilder
    builder = factory.newDocumentBuilder(); }
catch ( ParserConfigurationException pce ) {
    pce.printStackTrace();}
```

- To construct a simple document to be sent

```
Document login = builder.newDocument();
Element root = login.createElement( "user" );
login.appendChild( root );
lp.set_tf_name(user);
root.appendChild(login.createTextNode( user ) );
send( login );
```

# Sending a message

```
public void send( Document message )
{byte end[]={0,0}; byte mt[]={1,1};
 try {
 // write to output stream
 output.write(mt); //1 indicates a text message
 TransformerFactory transformerFactory =
 TransformerFactory.newInstance();
 Transformer serializer = transformerFactory.newTransformer();
 serializer.transform( new DOMSource( message ),
 new StreamResult( output ) );
 output.write(end);
 output.flush(); }
 catch ( Exception e ) { e.printStackTrace(); }
}
```

# Message Routing

```
Element root = message.getDocumentElement();
if ( root.getTagName().equals( "user" ) )
    server.checkNewUser( this , sept, message);
else if ( root.getTagName().equals( "message" ) )
    server.sendMessage( message );
else if ( root.getTagName().equals( "updateusers" ) )
    server.updateUsers();
else if ( root.getTagName().equals( "docStatus" ) )
    sept.send(server.docStatusRequest());
else if ( root.getTagName().equals( "lockdocument" ) )
    server.docLockRequest(message);
....
```

# Document Parsing DOM

```
public JTree displayroot() {  
    nn=0;  
    Element root = doc.getDocumentElement();  
    dmtn[0]= new DefaultMutableTreeNode("0 " +  
        root.getTagName()+attstring);  
    dtm = new DefaultTreeModel(dmtn[nn++]);  
    NodeList rnl = root.getChildNodes();  
    if (rnl.getLength()>0) {insertchildren(rnl,setbase("",0),1);}  
    doctree = new JTree(dtm);  
    doctree.setShowsRootHandles(true);  
    doctree.setVisible(true);  
    ldp.add(doctree, BorderLayout.CENTER);  
    return doctree;  
}
```

# DOM 2

```
private void insertchildren(NodeList nlist, String base, int parent){  
    for (int i =0; i<nlist.getLength();i++){  
        Int cn=nn;  
        Node localn = nlist.item(i);  
        localn.normalize();  
        if (localn.getNodeType() == Node.ELEMENT_NODE){  
            NodeList rnl = localn.getChildNodes();  
            //create and insert node in tree // }  
        else if (localn.getNodeType()==Node.TEXT_NODE){  
            //create and insert node in tree // }  
        NodeList lnl = localn.getChildNodes();  
        if (lnl.getLength()>0)  
            {insertchildren(lnl, setbase(base, i),cn);}  
    }//for }//insertchildren method }//class
```

# Document Parsing SAX(1)

```
public void startElement( String uri, String eleName,
    String raw, Attributes attributes ) throws SAXException
{ depth++;
    try {
        int start = tpd.getLength();
        tpd.insertString(start,"<"+eleName+">"+'\n',ELEMENT_style);
        int length = tpd.getLength()-start;
        tpd.setParagraphAttributes(start, length,ELEMENT_style,true);
    }
    catch (BadLocationException ble)
    {System.err.println("Couldn't insert final text.");}
    if (!stylenames.contains(eleName))
    { // add style // }
}
```

# Document Parsing SAX(2)

```
public void characters( char buffer[], int offset, int slength ) throws
    SAXException
{ if ( slength > 0 ) {
    String temp = new String( buffer, offset, slength );
    if ( !temp.trim().equals( "" ) )
        {try {
            int start = tpd.getLength();
            tpd.insertString(start,
                temp + "\n",cstyle[depth]);
            int length = tpd.getLength()-start;
            tpd.setParagraphAttributes(start, length,cstyle[depth],true);
        }
        catch (BadLocationException ble) {
            System.err.println("Couldn't insert text.");
        }    }    }    }
```