

- 1. Solve the recurrence $C(N) = C(N/2) + N^2$ for $N \geq 2$ $C(1) = 0$, and N is a power of 2 [In $C(N)$, N is the subscript; N^2 means N to power 2])**

Solution:

Given:

$$C_N = C_{N/2} + N^2 \quad \dots (I) \quad N \geq 2, C_1 = 0, N=2^n$$

$$\begin{aligned} C_2^n &= C_2^{n/2} + (2^n)^2 \\ C_2^n &= C_2^{n-1} + 2^{2n} \end{aligned}$$

Divide both sides by 2^{2n}

$$\begin{aligned} (C_2^n / 2^{2n}) &= (C_2^{n-1} / 2^{2n}) + 1 \\ &= (C_2^{n-2} / 2^{4n}) + 1 + 1 \\ (C_2^n / 2^{2n}) &= 0 + n \quad (C_2^{n-n} = C_2^0 = C_1 = 0) \\ &= n \\ &= \lg N \quad (N=2^n; \text{ taking } \lg \text{ to base 2 on both sides; } \lg N = n) \\ C_N &= N^2 \lg N \quad (2^n = N \Rightarrow 2^{2n} = N^2) \end{aligned}$$

- 2. Solve the recurrence $C(N) = [C(N/2)]^2$ for $N \geq 2$ $C(1) = 1$, and N is a power of 2 [In $C(N)$, N is the subscript])**

Solution:

Given:

$$C_N = (C_{N/2})^2 \quad \dots (I) \quad N \geq 2, C_1 = 1, N=2^n$$

$$\begin{aligned} &= (C_{N/2}^1)^2 \\ &= ((C_{N/2}^2)^2)^2 \\ &= (((C_{N/2}^3)^2)^2)^2 \\ &\dots \dots \dots \end{aligned} \quad \dots \text{ same as (I)}$$

$$\begin{aligned} C_N &= (C_{N/2}^n)^{2 \dots n \text{ times}} \\ &= (C_{N/N}^N)^N \\ &= C_1 \\ &= 1 \\ C_N &= 1 \end{aligned} \quad \dots 2 \dots n \text{ times} = 2^n = N \quad \dots \text{from (I)}$$

- 3. Swap**

Solution:

list.h

```
typedef struct node* link;
struct node { int item; link next; };
typedef link Node;
void initNodes(int);
link newNode(int);
void freeNode(link);
void insertNext(link, link);
```

```
link deleteNext(link);
link Next(link);
int Item(link);
```

list.c

```
#include <stdlib.h>
#include "list.h"
link freelist;
void initNodes(int N)
{
    int i;
    // printf("inside initnodes\n");
    freelist = malloc((N+1)*(sizeof *freelist));
    // printf("mem allocated\n");
    for (i = 0; i < N+1; i++)
    {
        // printf("inside for\n");
        freelist[i].next = &freelist[i+1];
    }
    //printf("after next\n");
    freelist[N].next = NULL;
    //printf("end of for\n");
}
link newNode(int i)
{
    link x = deleteNext(freelist);
    // printf("inside newnode\n");
    x->item = i; x->next = x;
    //printf("end of new nodes\n");
    return x;
}

void freeNode(link x)
{ insertNext(freelist, x); }

void insertNext(link x, link t)
{ t->next = x->next; x->next = t; }

link deleteNext(link x)
{ link t = x->next; x->next = t->next;
    // printf("end of delete\n");
    return t; }

link Next(link x)
{ return x->next; }

int Item(link x)
{ return x->item; }
```

client.c

```
#include "list.h"
link head;
void swap(int i, int j)
```

```
{  
    link tempi,tempj, temp, previ, prevj;  
    int count;  
    tempi = tempj = head;  
    for(count = 1; count <i;count++)  
    {  
        previ = tempi;  
        tempi = tempi->next;  
    }  
    for(count = 1; count<j; count++)  
    {  
        prevj = tempj;  
        tempj= tempj->next;  
    }  
    previ->next = tempj;  
    prevj->next = tempi;  
  
    temp = tempi->next;  
    tempi->next = tempj->next;  
    tempj->next = temp;  
    if(tempi==head)  
        head = tempj;  
    }  
  
main()  
{  
    int ith;  
    int jth;  
    int i;  
    int j;  
    int number_of_nodes;  
    link templ,temp2;  
    link curr;  
  
    printf("Please enter the number of nodes :");  
    scanf("%d",&number_of_nodes);  
  
    // assign memory locations for list  
    initNodes(number_of_nodes);  
  
    printf("Please enter item for node 1 : ");  
    scanf("%d",&j);  
  
    head = newNode(j);  
    //printf("%d\n", Item(head));  
  
    printf("Please enter item for node 2 : ");  
    scanf("%d",&j);  
  
    temp2 = newNode(j);  
    //printf("%d\n", Item(temp2));
```

```
insertNext(head,temp2);

temp1 = temp2;

// make new nodes and populate list
for(i=2; i<number_of_nodes; i++)
{
    printf("Please enter item for node %d : ", i+1);
    scanf("%d",&j);

    temp2 = newNode(j);
    printf("%d\n", Item(temp2));

    insertNext(temp1,temp2);
    temp1=temp2;
}

// traverse and print list

temp1->next='\'0';

curr = head;
printf("Printing List:\n");
printf("%d\n",Item(curr));
while(curr->next != '\0')
{
    curr= curr->next;
    printf("%d\n",Item(curr));
}

// get user input for ith and jth elements
printf("Please enter the element to be swapped\n");
scanf("%d",&i);
printf("Please enter the second element to be swapped\n");
scanf("%d",&j);

// validity check

if (ith>0 && jth>0 && ith<=number_of_nodes && jth<=number_of_nodes && ith != jth && ith<jth)
{
    printf("original value of first element:\n");
    temp1 = head;
    for(i=1;i<ith;i++)
        temp1= Next(temp1);
    printf("%d\n", Item(temp1));

    printf("original value of second element:\n");
```

```
        templ = head;
        for(i=1;i<jth;i++)
            templ= Next(templ);
        printf("%d\n", Item(templ));

        swap(ith,jth);

        printf("swapped value of first element:\n ");
        templ = head;
        for(i=1;i<ith;i++)
            templ= Next(templ);
        printf("%d\n", Item(templ));

        printf("swapped value of second element:\n ");
        templ = head;
        for(i=1;i<jth;i++)
            templ= Next(templ);
        printf("%d\n", Item(templ));
    }
else
{
    printf("Enter correct values of ith and jth element.
    It is assumed that ith is less than jth item\n");
}
}
```

OUTPUT FOR SWAP:

```
Script started on Fri Jan 30 14:17:01 2004
crux:~/public_html/DS/hw1_check/linked_list> swap_out
```

```
Please enter the number of nodes :6
Please enter item for node 1 : 12
Please enter item for node 2 : 23
Please enter item for node 3 : 34
Please enter item for node 4 : 45
Please enter item for node 5 : 56
Please enter item for node 6 : 67
Printing List:
12
23
34
45
56
67
Please enter the element to be swapped
3
Please enter the second element to be swapped
5
original value of first element:
34
original value of second element:
56
swapped value of first element:
56
swapped value of second element:
```

```
34
crux:~/public_html/DS/hw1_check/linked_list> swap_out

Please enter the number of nodes :5
Please enter item for node 1 : 123
Please enter item for node 2 : 234
Please enter item for node 3 : 345
Please enter item for node 4 : 456
Please enter item for node 5 : 567
Printing List:
123
234
345
456
567
Please enter the element to be swapped
1
Please enter the second element to be swapped
5
original value of first element:
123
original value of second element:
567
swapped value of first element:
567
swapped value of second element:
123
crux:~/public_html/DS/hw1_check/linked_list> swap_out

Please enter the number of nodes :4
Please enter item for node 1 : 12
Please enter item for node 2 : 23
Please enter item for node 3 : 34
Please enter item for node 4 : 45
Printing List:
12
23
34
45
Please enter the element to be swapped
2
Please enter the second element to be swapped
3
original value of first element:
23
original value of second element:
34
swapped value of first element:
34
swapped value of second element:
23
crux:~/public_html/DS/hw1_check/linked_list> exit

exit

script done on Fri Jan 30 14:18:30 2004
```

split.c

```
#include "list.h"
link head;
link headb;
void split(link);
void main()
{
    int ith;
    int jth;
    int i;
    int j;
    int number_of_nodes;
    link temp1,temp2;
    link curr;

    printf("Please enter the number of nodes : ");
    scanf("%d",&number_of_nodes);

    // assign memory locations for list
    initNodes(number_of_nodes);

    printf("Please enter item for node 1 : ");
    scanf("%d",&j);

    head = newNode(j);
    //printf("%d\n", Item(head));

    printf("Please enter item for node 2 : ");
    scanf("%d",&j);

    temp2 = newNode(j);
    //printf("%d\n", Item(temp2));

    insertNext(head,temp2);

    temp1 = temp2;

    // make new nodes and populate list
    for(i=2; i<number_of_nodes; i++)
    {
        printf("Please enter item for node %d : ", i+1);
        scanf("%d",&j);

        temp2 = newNode(j);
        //      printf("%d\n", Item(temp2));

        insertNext(temp1,temp2);
        temp1=temp2;
    }
}
```

```
// traverse and print list

temp1->next='\0';

curr = head;
printf("Printing List:\n");
printf("%d\n",Item(curr));
while(curr->next != '\0')
{
    curr= curr->next;
    printf("%d\n",Item(curr));
}
split(head);

}

void split(link heada)
{
    link temp1,temp2,curr;
    int i;
    temp1 = head;
    headb = head->next;
    temp2 = headb;
    while(temp1->next != '\0')
    {
        temp1->next = Next(temp2);
        if(temp1->next != '\0') //to check for even number of nodes
        {
            temp2->next = Next(temp1->next);
            temp1 = temp1-> next;
            temp2 = temp2->next;
        }
    }
    printf("printing first list\n");
    curr = heada;
    printf("%d\n",Item(curr));
    while( curr->next != '\0')
    {
        curr = curr->next;
        printf("%d\n",Item(curr));
    }
    printf("printing second list \n");
    curr = headb;
    printf("%d\n",Item(curr));
    while(curr->next != '\0')
    {
        curr = curr->next;
        printf("%d\n",Item(curr));
    }
}
```

SPLIT OUTPUT:

```
Script started on Fri Jan 30 14:24:05 2004
crux:~/public_html/DS/hw1_check/linked_list> split_out
```

```
Please enter the number of nodes :5
Please enter item for node 1 : 12
Please enter item for node 2 : 23
Please enter item for node 3 : 34
Please enter item for node 4 : 45
Please enter item for node 5 : 56
Printing List:
12
23
34
45
56
printing first list
12
34
56
printing second list
23
45
crux:~/public_html/DS/hw1_check/linked_list> split_out

Please enter the number of nodes :6
Please enter item for node 1 : 1
Please enter item for node 2 : 2
Please enter item for node 3 : 3
Please enter item for node 4 : 4
Please enter item for node 5 : 5
Please enter item for node 6 : 6
Printing List:
1
2
3
4
5
6
printing first list
1
3
5
printing second list
2
4
6
crux:~/public_html/DS/hw1_check/linked_list> exit

exit

script done on Fri Jan 30 14:24:52 2004
```

4. Postfix Evaluator

Solution:

STACK.h

```
typedef int Item;
void STACKinit(int);
int STACKempty();
void STACKpush(int);
```

```
Item STACKpop();
```

STACK.c

```
#include <stdlib.h>
#include "STACK.h"
static Item *s;
static int N;
void STACKinit(int maxN)
{ s = (Item *) malloc (maxN * sizeof(Item)); N = 0; }
int STACKempty()
{ return N == 0; }
void STACKpush(Item item)
{ s[N++] = item; }
Item STACKpop()
{ return s[--N]; }
```

CLIENT.c

```
#include <stdio.h>
#include <string.h>
#include "STACK.h"
main(int argc, char *argv[])
{ char *a = argv[1]; int i, tmp, N = strlen(a);
  STACKinit(N);
  for (i = 0; i < N; i++)
  {
    if (a[i] == '+')
      STACKpush(STACKpop() + STACKpop());
    if (a[i] == '*')
      STACKpush(STACKpop() * STACKpop());
    if (a[i] == '/')
    {
      tmp = STACKpop();
      STACKpush(STACKpop() / tmp);
    }
    if (a[i] == '%')
    {
      tmp = STACKpop();
      STACKpush(STACKpop() % tmp);
    }
    if (a[i] == '-')
      STACKpush(-1*(STACKpop() - STACKpop()));
    if ((a[i] >= '0') && (a[i] <= '9'))
      STACKpush(0);
    while ((a[i] >= '0') && (a[i] <= '9'))
      STACKpush(10*STACKpop() + (a[i+1] - '0'));
  }
  printf("%d \n", STACKpop());
}
```

SCRIPT RUN:

```
Script started on Fri Jan 30 13:46:47 2004
crux:~/public_html/DS/hw1_check/calculator> calc "60 75 +"
```

```
crux:~/public_html/DS/hw1_check/calculator> calc "100 50 -"  
50  
crux:~/public_html/DS/hw1_check/calculator> calc "20 30 *"  
600  
crux:~/public_html/DS/hw1_check/calculator> calc "100 50 /"  
2  
crux:~/public_html/DS/hw1_check/calculator> calc "100 49 %"  
2  
  
crux:~/public_html/DS/hw1_check/calculator> calc "7 5 + 6 4 - *  
1 2 3 + + +"  
30  
crux:~/public_html/DS/hw1_check/calculator> calc "1 3 + 2 *"  
8  
crux:~/public_html/DS/hw1_check/calculator> calc "9 7 + 5 3 - /"  
8  
crux:~/public_html/DS/hw1_check/calculator> exit  
  
exit  
  
script done on Fri Jan 30 14:01:32 2004
```