

INFSCI 0020
Homework 4
Due March 26

This assignment involves

- Using the code from the book and making some modifications and/or additions.
- Using a very useful Standard Library Class **Vector**

Each part will constitute 50 points.

1. Book's problem 9.3 (page 660)

- a. Here you do not actually have to rewrite class `Point3`, but you need to use this class for others.
- a. Your program should produce the same output as the original one.

Book's example code has been provided for download. There are two zip files.

- b. File `HW4-1a.zip` contains code to test `Circle4`
- c. File `HW4-1b.zip` contains code to test `Cylinder`

Note that in code for `Cylinder`, the class for `Point3` and `Circle4` classes from `HW4-1a.zip` are used.

Submission: You will be submitting two zip files as above (as `HW4-1a.zip` and `HW4-1b.zip`) – the file names and number of files will be the same as in the provided zip files. You will only have changed the code of these files.

2. Book's problem 10.12 (page 717)

- a. For this assignment you will need to re-read pages 592-596 (re-reading Chapter 8 is highly recommended)

Book's example code has been provided for download. There are two zip files.

- d. File `HW4-2a.zip` contains code for the example in Figure 10.23-10.33
- e. File `HW4-2b.zip` contains code to for example on `Date` and `Employee` from chapter 7.

You will use the `Date` class provided in `HW4-2b.zip` file and modify files in `HW4-2a.zip` file.

Submission: You will submit `HW4-2a.zip` file. This will include files related to `Date` class and files of `HW4-2a.zip` with needed modification.